

## English

- ◇ Texts: The Owl and the Pussycat and Tadpole's promise. The children will make predictions and explore different sentences focussing on vocabulary used by the author. They will write their own sentences using noun phrases. When writing independently, they will plan their writing and will be encouraged to edit it to make improvements.
- ◇ Reading: Continuing phonics for decoding and comprehension of what has been read, and exploring how we can use these skills to answer questions on what has been read.

## Maths

- ◇ We will continue to recall our multiplication and division facts
- ◇ We will be exploring 2D and 3D shapes, with sorting, ordering and reasoning
- ◇ We will then be progressing with our addition and subtraction where we will be looking at using 2-digit numbers with regrouping and exchanging.

## Science

ANIMALS INCLUDING HUMANS: We will be continuing with what offspring is, developing our understanding of our and other's basic needs for survival, and the importance of exercise.



# Year 2 Spring 2

## PE

- ◇ Invasion Games; we will be exploring the skills used in invasion games with Mr Noyce
- ◇ Target Games: We will be developing our skills in aiming for a target in game situations

## Geography

### Hot and Cold

We will explore the different types of weather and be introduced to hot and cold areas of the world with the impact of different weather types. We will learn the location of continents and oceans of the world in relation to the position of the UK and Lytchett Matravers.

## Music

We will be exploring playing music together.

## RE

We will be exploring Easter, with the Resurrection in Christianity

## PSHE

Being my best: We will be exploring how to stay clean and healthy, learning what my body does and what my body needs. Linking to our science topic

## French

The children will be continuing to find out about our character Harry and his trip to France. They will find out about shops and in particular the bakery. They will learn how to ask for items and about paying for things.

## Computing

Data and Information - Pictograms:  
Collecting data in tally charts and using attributes to organise and present data on a computer.

## D&T

We will research moving vehicles and join materials, making axles and design their own vehicle.